

Outlaw Camp Bulletin June 15, 2009

Due to a conflict with the Arkansas State Championship Shoot our May "Fun Fifth Saturday Shoot" was moved to the third Saturday in May.

Tic-Tac-Toe: At least that is what it looks like when you have a bank of nine hanging targets, three wide and three long. There will be any number of ways to shoot this set of targets and they really sound like bells! The weather held out for us for the second weekend in a row and those who were here got to shoot all they wanted. As promised we shot everything that fell, flew or moved, well actually, we shot around the swinging bartender

Mississippi Mac introduced us to **Urban Cowboy shooting** which proved to be an interesting game involving one 22 cal. Semi auto pistol and two or three 10 round magazines. We shot the same target sequence as called for in the cowboy stage using one magazine for the rifle targets and one for the revolver sequence. If the revolvers were shot back to back we loaded 10 in the magazine. If the revolvers were not shot back to back we just had to load two magazines with 5 rounds each. This is a little over simplified but it generated some enthusiastic interest and I feel it will become a standard fixture here at Outlaw Camp in some form. Thanks Mac for bringing up your pistols and ammo so folks could give this a try. I think this will provide the excuse to purchase another handgun, like any of us need one.

We shot five regular stages and one "True Grit" stage. Several shot each stage twice, once in the regular cowboy way and then again as an Urban Cowboy, adding up to almost twice the shooting. Looking at the scores you will see that not everyone shot all the stages either way but that is what "Fun Day" is all about. The only thing that is required is that you have a good time and are safe in the process. On one stage Mississippi Mac shot the pistol and rifle targets 'Urban' style and then made an attempt to take down the shotgun targets with 410 shells in his derringer. Interesting.

Winner on the True Grit stage was Arkansas Drifter.

Our regular shoot on June 13, 2009 found us with good weather and a really fun shoot. Due to the weather on June 12, (I was writing the stages in the rain), all the stages were fairly straight forward.

We had some **new shooters** to Outlaw Camp and we certainly want to welcome them to our range. Road Maker and Rip A Lot AKA Jim Bo and Wanda Holden and Outrider AKA Mark Hall.

Shooting a **clean match** here for the first time were Tombstone Shadow, Short Tree, and Road Maker. Wild Big Bill also shot a clean match which is becoming "old hat" for him. There were a lot of clean stages and very few procedurals.

Welcome to new members Road Maker and Rip A Lot. We are certainly glad to have you two as new members of 'Outlaw Camp'.

I also want to mention **Habanero Slim** who shot with us some months ago. Having trouble with his rifle he sent it back to the factory and after having it for six months; he got it back only to have the same problems. We want him to shoot and have assured him that if he will let us know we will try to have a rifle for him to shoot until such time as he can get his fixed. We all know how frustrating malfunctioning equipment can be. We are also aware of how willing to help cowboy shooters are.

Well ,summer is here and the heat is with us. **July and August bring on the relaxed dress code** and the only thing we require are an appropriate hat and appropriate footwear. If you are shooting a category where firearms restrictions are required they still apply.

Since the subject of "**Proper Costuming**" has recently come up let me remind everyone of the following. It is the duty of each individual shooter to know and fully understand the

Outlaw Camp Bulletin June 15, 2009

Page 2

costume and firearms requirements of the category in which you shoot. If you have any questions you should refer to the Cowboy Action Shooting, Shooters Handbook Fifteenth Edition, Jan 2009. This is available online at www.SASSNET.com. Not to belabor the point but on page three under clothing and accouterments I quote :

" Cowboy Action Shooting is a combination of historical reenactment and Saturday morning at the matinee. Participants may chose the style of costume they wish to wear, but all clothing must be typical of the late 19th century, a B-western Movie, or Western television series.

SASS puts a great deal of emphasis because it adds so much to the uniqueness of our game and helps create a festive, informal atmosphere that supports the friendly, fraternal feeling we encourage in our competitors.

All shooters must be in costume, and we encourage invited guests and family also to be costumed. Shooters must remain in costume at all match events: dinners, awards ceremonies, dances, etcetera.

All clothing and equipment MUST be worn appropriately, how it was intended and how it would have been worn in the OLD WEST or as seen on B-Western movies and television."

If your attire cannot be related to the late 1800's a B-western movie character or a western TV series you need to rethink your attire.

You need to be aware of the costuming and firearms requirements for the category in which you are competing. **Some categories require stringent regulations**, particularly Classic Cowboy or Cowgirl and B-Western as regards to costuming, firearms, shooting styles, holster configuration, and firearm types.

Most of the club shoots in Arkansas that I have attended are very forgiving at the club shoot level, these are the places to learn, but we try to make certain here at Outlaw Camp that you know what is required as we take it personally if any of our shooters are questioned elsewhere and have not been informed. We would hate for anyone who has shot here very much to say when questioned elsewhere, "No one told us that", or "It's okay at Outlaw Camp".

Just be ready at your first stage of the shoot to undergo an inspection by your Berm Marshall or Posse Leader and be sure you have all the proper costuming, firearms, etc. that is required for the category in which you are competing. Read the book, it is all there in black and white! If you play the game you should know the rules and they have changed some!

I know, all this and next month we have relaxed dress code.

Don't forget "**Shoot'n in the Shade**" at Mountain Valley Vigilantes on Labor Day weekend; they are filling up! You need to get your entry in!

Just stay cool and remember to

KEEP 'EM POINTED DOWNRANGE

OZARK OUTLAW

Upcoming Events of interest

Jun. 22-28 End of Trail

Jun 28 Sun. Shoot 'True Grit' shooter mtg. 9:45 shoot 10:00

July 4 & 5 Shoot 'MVV' check their website

July 11 Sat. Shoot "Outlaw Camp" shooter mtg. 9:45 shoot 10:00

July 26 Sun. Shoot 'True Grit'

Aug. 1 & 2 Shoot 'MVV'

Aug. 8 Sat. Shoot 'Outlaw Camp'

Aug. 23 Sun Shoot 'True Grit'

Outlaw Camp Bulletin June 15, 2009

Page 3

Aug. 29 Sat. Shoot "Outlaw Camp" Fun Fifth Saturday, (Urban Cowboy?)
Sept. 4-6 "Shootin' in the Shade' MVV

Note from Ozark Red: You thought I had forgotten the clean stage shooters—**Not!** Now that we have moved up more of our targets, and have some bigger ones, there are a lot more clean stages shot. But, I think it is still important to hit all the targets (since I am still so slow after 11 years). Here goes (**no misses or procedurals**): Sundown Duke, Ozark Red, Riley Roy, Ozark Outlaw, Strongbox Bill, Mississippi Mac, Mo Brian, 5; Mustang Moore, Campbell Soup Kid, Arkansas Drifter, Lefty Ed, 4; TK The Rectifier, Badd Dawg Cowboy, Chickalah Slim, Wyoming Rattler, 3; TK's Sweet Thing, Bad Charlie, Sister Sundance, Sweetwater Sue, 2; Outrider, Red River Ralph, 1;

Another note from Ozark Red: Arnetta about ran her legs off to set up our eating under the Pavilion - - I hope you all appreciate her as much as I do!