

Outlaw Camp Bulletin October 2008

Thanks to Tombstone Shadow for taking care of the October shoot. Thanks also to Nichols Creek for helping him with setting up the range. I understand the weather was great! I guess things got off to a roaring start with a "True Grit" stage to begin with. Wow, what a way for a new shooter to start. That coupled with five regular stages made for a day of shooting. Everyone I have talked to had a great time.

We want to welcome our new shooter Habanera Slim AKA Fred Gillett. It was good to see that Col. Lone Wolf is back from his tour of duty in Iraq and we look forward to seeing him again at our monthly shoots.

No clean match this time but clean stages were shot by: Mo Brian, Mustang Moore, 1; Sweetwater Sue, Tombstone Shadow, Strongbox Bill, Missouri Plowboy, 2; Sundown Duke, Lefty Ed, 3; Smokey Joe Smith, 5;

There were several from around our state that were away at other State Championship shoots in October including Red and myself who attended the Louisiana State shoot hosted by the Cypress Creek Cowboys near Downsville, LA. Arkansas shooters did pretty well. Red won Ladies Silver Senior, I won Silver Senior, Ain't Dunit won Traditional and also won Fastest Pistol (there were some really big name shooters there), Arkansas Drifter was second in Modern class and Imma Dunit was third Ladies traditional. Mater Dunit won a revolver with a Long Hunter action job. I tried to trade him my award for his revolver but he wouldn't go for it. I know there were several others at the Tennessee State shoot but haven't heard how they came out.

Looking forward to a little cooler weather for shooting.

The Territorial Governor Summit Agenda has finally arrived and is included here for you to look over. As your Territorial Governor please let me know how you feel about these issues, as they are the items to be voted on at the upcoming Summit in December. If you would like to check out the entire TG Bulletin just go to www.sassnet.com and over on the left click on Territorial Governors then click Territorial Governor's Bulletin Archives under Territorial Governor Links and then Oct 2008 Bulletin. Page 5

Last month I talked some about squib loads and evidently there were some this month, as well. Remember that there is a limit to downloading ammunition, that's why companies print those manuals with minimum loads listed. Loading over maximum or under minimum is an unsafe practice. If you are new to reloading ammunition and need some help let me know and we will try to get you with someone near you who can assist you.

Remember November has a fifth Saturday so it's time for a fun shoot. Plan to be there as we always shoot everything we have that falls, moves or flies, plus we try to add a new twist now and then. Until I see everyone in November just be safe and.....

KEEP EM' POINTED DOWNRANGE

--Ozark Outlaw

Upcoming Events of Interest

Oct. 25 Sat. Work Day "True Grit"

Oct. 26 Sun. Shoot "True Grit" Shooter Mtg. 9:45 Shoot 10:00

Oct 30-Nov 1 "Comin'at'Cha" SASS Southwest Regional at "Badlands Bar 3"

Nov. 1 Sat. Shoot "MVV" shooter mtg. 9:45 Shoot 10:00

Nov. 2 Sun. Shoot "MVV" Shoot 9:00

Nov. 8 Sat. Shoot "Outlaw Camp" shooter mtg. 9:45 Shoot 10:00

Nov. 23 Sun. Shoot "True Grit"

Nov. 26 Thu. Thanksgiving

Nov. 29 Sat. Shoot "Outlaw Camp" Fun Fifth

Dec. 6 Sat. Shoot "MVV"

Dec. 7 Sun. Shoot "MVV"

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Territorial Summit Agenda 2008

1. Should we combine the Traditional and Modern categories and then split this combination into two age-based categories, with the age breaks being at 17 and up/36 and up? This would give us age-based categories for all ages. All age-based categories would allow the use of all SASS legal firearms, propellants and shooting styles except Gunfighter.
2. Should we allow the use of the Gunfighter shooting style in all age-based categories except the Buckaroo and Junior categories?
3. Should we replace the line –“Outlawed – Clothing displaying manufacturer’s or sponsor’s logos” with “The displaying of sponsor’s or team logos on apparel or equipment is prohibited. Manufacturer’s labels on such apparel or equipment are acceptable.”?
4. Stage conventions Item #3 requires all long guns staged horizontally shall be staged lying flat where at least the rear of the trigger guard is on the staging area. Should this also be applied to handguns?
5. Should we clarify the costuming requirements as follows? “ALL clothing MUST BE worn appropriately, how it was intended and how it would have been worn in the OLD WEST or as seen on B-Western movies and Television. Clothing that is clearly NOT in the spirit of the “Old West” or in good taste is NOT allowed.”
6. Should we allow a shooter to retrieve a dropped round? The current rule actually assumes that a safety rule could potentially occur when retrieving dropped rounds. We have rules in place that address safety issues when they occur.
7. Should we change the verbiage about de-cocking a firearm from – “De-cocking a revolver, rifle, or external hammer shotgun may not be done with a live round under the hammer. De-cocking may not be done to avoid a penalty if cocked at the wrong time or position.” to—“NO gun may be de-cocked on the firing line except by pointing it down-range and pulling the trigger or while under the direct supervision of a stage officer.”?
8. Should we change the rule regarding empties left on the carrier or in the chamber of a long gun? A live round in the chamber would continue to carry a Stage Disqualification penalty and a live round on the carrier a 10-second minor safety. This change would eliminate all penalties for empty rounds in the chamber or on the carrier of long guns only.
9. Should we allow gunfighters to carry revolvers in the butt forward manner? We have rules in place that address safety issues when they occur.
10. Should we allow ejectors on single shot shotguns?
11. Should we add the following verbiage to address aerial shotgun targets for Buckaroos and Buckaretttes? “Buckaroos and Buckaretttes must shoot at (engage) all aerial shotgun targets unless alternate targets are provided. Aerial targets will be scored as “hit” if fired at before the target impacts the ground. Targets that hit the ground before being fired at will be scored as a “miss”.